

DIGITAL MEDIA I



Adobe Photoshop

This course allows students to use technology to create both imaginative and real world works. The students will use Adobe Photoshop, digital cameras, and 3-D programing with MacBook computers.

Students will work toward communicating ideas and self-

expression through visual art generated on their computer.

Students will learn elements and principals of art, fundamentals of composition and color theory as they produce their works of art.

Students will recognize problems and opportunities associated with creating art on the computer and will evaluate and revise plans of action for satisfactory completion of an assignment.

Like HMS Art on
Facebook.

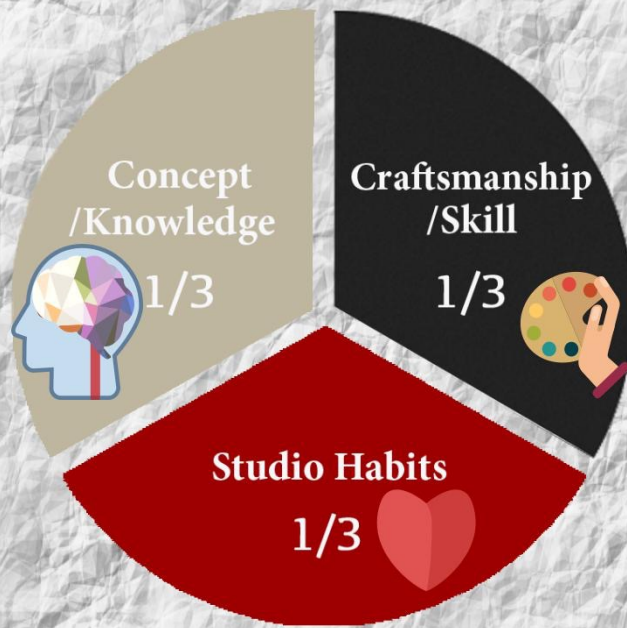


STUDENT WORK



STUDENT WORK

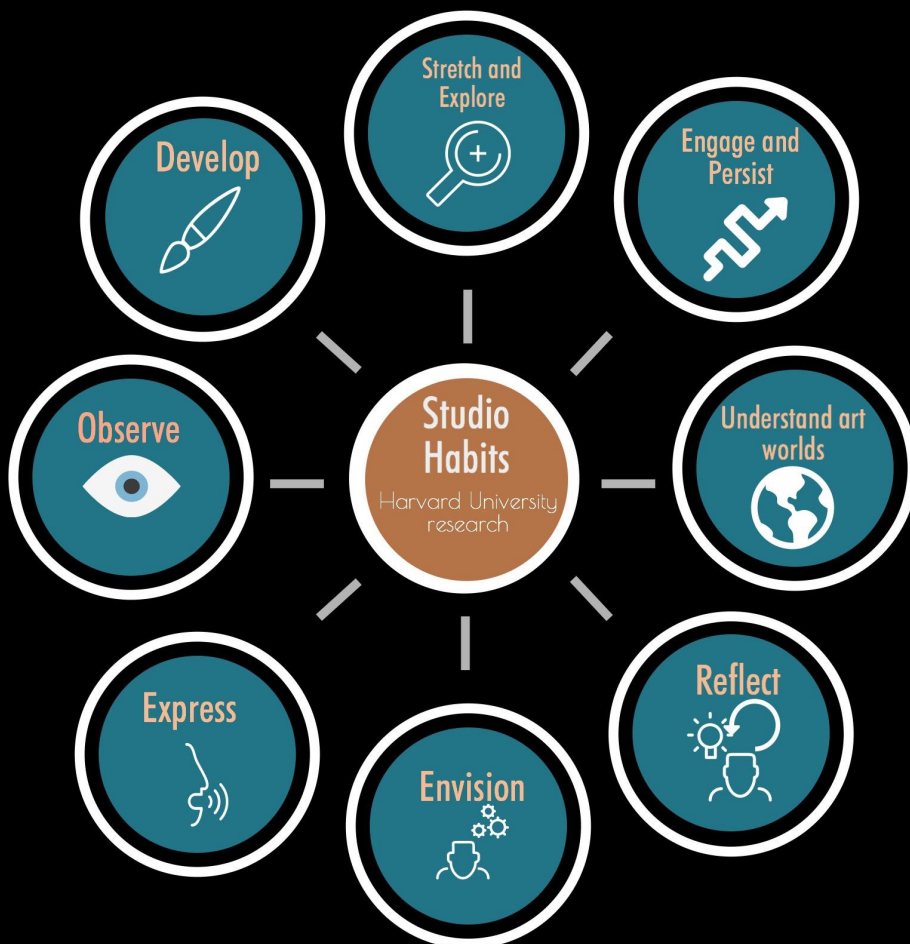
PROJECT GRADES



DUE Dates:

Students have ONE week, past the last day of class work time, to turn in completed project with no penalty. Due dates posted in Google Classroom.

Work must be done outside of class. Students must come before school or at lunch every day until complete.



Digital media assignment & project due date policy aligns with the student's grade level expectations.

